

Description	12U,14U,16U,18U	Comments
Pitching Distance	40 ft.	
Base Distance	60 ft.	
Game Length	7 Innings -or- 1 hr 30 min	*All games in 10U-18U must be played out, With the exception of "Run Rule" Games. If game is shortened due to weather, a 4 inning game will count as a complete game. Games under 4 innings must be rescheduled. Games under 4 innings, but at allotted time will count as a complete game. Umpires Please note: No new inning will start after the Applicable Division time limit.
Time Between Innings	1 Minute*	*Players are allowed 1 minute to get to their positions on the field. Pitcher is allowed 5 warm up pitches. If either is exceeded, violating team will be penalized 1 out during next at bat. Rule is enforced by Opposing Coach & Umpire.
Run Limit/Innings amended 01/2006	*	* 4 runs *See Equalizer Rule
Equalizer Rule* Added 03/2006	Yes	In Any Inning teams trailing in the game may score additional runs above the 4 run limit. Teams may score no more than 4 additional runs over their opponents score to "equalize" the 4 Run Limit. There are no "Open Innings".
Run Limit/Games	Yes	*Team Ahead by 10 Runs After the 5th Inning, Team Behind Coaches Option to Continue Game.
Minimum Number of Players	8 (1)	(1) 14U, 16U, 18U may start play with 7 players. **All Divisions**Late players must be moved to bottom of batting order. Once "Batting Order" has cycled, players are not eligible to play in that game. Players are eligible to play if both Coaches agree (Coaches Option).
Grace Period	*	* 15 min delay until forfeiture. Game length will be shortened by delayed time. In 10U-16U divisions a 2 run penalty will be assessed to the late team, after the Grace Period.
Playing Time amended 08/2003	*	*Each Player must play at least 1 inning each game in an Infield position,with the exception of Pitcher & Catcher. No exceptions are permitted without Board Of Directors approval. Violation will result in forfeiture of contested game.
Rotation Rule added 08/2003	*	*Each Player must play at least 1 inning each game in an Infield position,with the exception of Pitcher & Catcher. No exceptions are permitted without Board Of Directors approval. Violation will result in forfeiture of contested game.
Pitching Rule *amended 03/2006	Yes	12U, 14,16U,18U Division pitchers may pitch no more than 7 Innings in a 2 Game week, or 9 Innings in a 3 game week, or equivalent. International Tiebreaker Innings Included. Any exceptions must be authorized by the Board Of Directors. Violation will result in forfeiture of contested game
Pitching Innings *amended 03/2006	Yes	A complete Inning counts as 3 outs, if Inning Ends due to "Run Limit". If a pitcher throws three complete at bats, or gets one out it will count as an inning pitched
Infield Fly Rule	Yes	*Umpires Please take note*
Speed Up Rule amended 01/2004	Yes	The last recorded out will run for the pitcher or catcher when there is one out, or at Coaches option when she reaches base.
Dropped Third Strike	Yes	*The Batter may try to reach first base on a dropped third strike, following ASA "Dropped Third Strike" ruling. (unless first base is occupied, with less than 2 outs)
Thrown Bats	No	Unintentional or not, bats thrown by a batter for more than 6 feet from the batter's box get one warning per game, per team. Batters will be called out on subsequent bat throws.
Base Stealing	Yes	Following ASA Rules
Walks	Yes	Following ASA Rules
Sliding		Following ASA Rules
Bunting		Following ASA Rules
Advance on overthrows	Yes	Following ASA Rules
Defensive Positions	9 Players	Following ASA Rules
Injuries	*	* If a player must leave the line-up due to injury, illness or another engagement, the team WILL NOT be charged with an out in her batting position as long as the team with the departing player notifies the other team prior to the departing player's at bat.
Negative Cheers	No*	The League does not tolerate "Negative" cheers. Coaches and Managers must monitor their Players and Fans, and abide by the Code Of Conduct.

*** During the Fall Season, No New Inning after 1:15 Mins, All Games "Drop Dead at 1:30 Mins"***